

Title: The Gangrel

Author: Ramazeed

The Gangrel are wanderers,
rarely staying in one
place for any length of
time. In this, they differ
greatly from most
Kindred, who tend to find
a haven and cling to it.
There are no established
leaders of the clan; on a
whole, Gangrel are
unconcerned with such
things.

Withdrawn, quiet and
solemn, they certainly
keep their cards close to
their chests. This is a
clan of survivors...
vampires capable of
making it on their own.

They do not despise
civilization or the
society of other
Kindred...they simply do
not require it. They are
known for their lack of
concern when crossing the
lands of the Lupines
(werewolves), for it is
said they have friends
among the shapechangers.
The Gangrel are
themselves very capable
shapeshifters, which may
explain their ability to
cross the wild areas
unmolested. There are no
reports of them being
able to transform into
anything other than
wolves and bats, but
there are old tales of
Gangrel elders who could
achieve a mist form.

Gangrel are nomadic by
nature and almost never

create permanent dwellings. Though they may live within a single city, they will usually not create havens for themselves, but will instead sleep in a different place each day. They are often found in parks, zoos or semi-wooded areas in the city. Most of them are able to meld with the earth and do so each dawn to escape the sun.